

OXFORD CAMBRIDGE AND RSA EXAMINATIONS

Monday 22 May 2023 – Afternoon

AS Level Computer Science

H046/02 Algorithms and problem solving

Time allowed: 1 hour 15 minutes

plus your additional time allowance

**DO NOT USE:
a calculator**

Please write clearly in black ink.

Centre number

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Candidate number

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First name(s) _____

Last name _____

READ INSTRUCTIONS OVERLEAF



INSTRUCTIONS

Use black ink.

Write your answer to each question in the space provided. If you need extra space use the lined pages at the end of this booklet. The question numbers must be clearly shown.

Answer ALL the questions.

INFORMATION

The total mark for this paper is 70.

The marks for each question are shown in brackets [].

Quality of extended response will be assessed in questions marked with an asterisk (*).

ADVICE

Read each question carefully before you start your answer.

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(b) A programmer has partially developed a bubble sort algorithm in pseudocode.

This will partially sort an array of numbers called numbers that is passed as a parameter.

```
01 procedure bubbleSort(numbers : byRef)
02     flag = true
03     for x = 0 to numbers.length - 1
04         if numbers[x] > numbers[x + 1] then
05             holdValue = numbers[x]
06             numbers[x] = numbers[x + 1]
07             numbers[x + 1] = holdValue
08             flag = false
09         endif
10     next x
11 endprocedure
```

- (i) Explain why the procedure `bubbleSort` accepts the array `numbers` by reference and not by value.

[3]

- (ii) The programmer has used a `for` loop on line 3 in the procedure `bubbleSort`. A `for` loop is a count controlled loop.

State what is meant by the term 'count controlled loop'.

[1]

- (iii) State the purpose of the variable `holdValue` in the procedure `bubbleSort`.

[3]

- (iv) The procedure `bubbleSort` will only partially sort the array `numbers` into order.

Describe what the programmer would need to add to the algorithm to enable it to fully sort the numbers into order.

[2]

- (c) (i) The array `numbers` contains 356 numbers to be sorted by the bubble sort algorithm.

State the maximum number of passes a bubble sort would need to complete to sort 356 numbers into order.

_____ [1]

- (ii) State the name of ONE other sorting algorithm.

_____ [1]

2 Taylor is designing a program for a client who would like to simulate earthquakes on major cities around the world in 3D. The client would like to be able to view any stage of an earthquake such as:

- 1. the build-up of the earthquake**
- 2. the earthquake taking place**
- 3. the aftershocks of the earthquake.**

The client would also like to be able to play the simulation at different speeds. For example, a slow, normal or fast speed.

(a) Give THREE examples of where abstraction can be used in the design of this program.

1 _____

2 _____

3 _____

[3]

(b) The program will need to accept inputs from the user before playing the simulation.

(i) Identify TWO different inputs for this program.

1 _____

2 _____

[2]

(ii) One decision point in the program will be to decide if the user inputs are suitable or not.

Identify TWO other example decision points in this program.

1 _____

2 _____

[2]

(c) Taylor is deciding which software development methodology to use to write the program. The client has stated that they would like the program as soon as possible and want to be heavily involved during the program creation.

(i) Describe the difference between the spiral model and the waterfall model.

[4]

(ii) Give TWO reasons why the waterfall model is not suitable for Taylor.

1

2

[2]

(iii) Name AND describe ONE other model of software development.

Name _____

Description _____

[2]

- 3* Nina is writing a computer game using an Integrated Development Environment (IDE). Her friend, James, is writing a computer game using a text-editor which will allow James to create and edit text. James will use a separate compiler.**

Discuss the differences between writing and debugging a program using an IDE and a text-editor.

You should include the following in your answer:

features that are used when writing code

features that are used when debugging code

the benefits of using an IDE instead of a text-editor. [9]

[illegible]

- 4 A function, `toBinary()`, is needed to calculate the binary value of a denary integer between 0 and 255.

`toBinary()` needs to:

take an integer value as a parameter

divide the number by 2 repeatedly, storing a 1 if it has a remainder and a 0 if it doesn't

combine the remainder values (first to last running right to left) to create the binary number

return the binary number.

For example, to convert 25 to a binary number the steps are as follows:

| | |
|---------------|-------------|
| $25 / 2 = 12$ | remainder 1 |
| $12 / 2 = 6$ | remainder 0 |
| $6 / 2 = 3$ | remainder 0 |
| $3 / 2 = 1$ | remainder 1 |
| $1 / 2 = 0$ | remainder 1 |

return value = 11001

(a) Write the function `toBinary()`.

You should write your function using pseudocode or program code.

[illegible]

(b) The main program:

asks the user to enter a denary number between 1 and 255

checks that the input is valid between 1 and 255

If valid call the function `toBinary()` and pass the input as a parameter

outputs the return value

If not valid, repeatedly asks the user to input a number until the number is valid.

Write the algorithm for the main program.

You should write your algorithm using pseudocode or program code.

[4]

- 5 Layla writes a pseudocode algorithm to:
- input 20 positive numbers into a 0-indexed 1-dimensional array
 - output the average (mean) number as a decimal
 - output the smallest number
 - output the largest number.

The pseudocode algorithm is shown. It contains various errors.

```
01 total = 1
02 smallest = 9999
03 largest = -1
04 for x = 0 to 21
05     dataArray[x] = input("Enter a number")
06     total = total + dataArray[x]
07     if dataArray[x] < largest then
08         largest = dataArray[x]
09     endif
10     if dataArray[x] < smallest then
11         smallest = dataArray[x]
12     endif
13 next x
14 print("Average = " + total * 20)
15 print("Smallest = " + smallest)
16 print("Largest = " + largest)
```

20

- (a) (i) Identify the construct used on lines 01 to 03 in the algorithm.

_____ [1]

- (ii) Identify the construct used on lines 10 to 12 in the algorithm.

_____ [1]

- (b) Identify TWO variables used in this algorithm.

1 _____

2 _____

[2]

(c) The algorithm that Layla has written has many errors.

Identify the line number of FOUR different errors and write the corrected line of code.

Error 1 line number _____

Error 1 correction _____

Error 2 line number _____

Error 2 correction _____

Error 3 line number _____

Error 3 correction _____

Error 4 line number _____

Error 4 correction _____

[4]

(d) `dataArray` is defined as a local variable within the main program.

(i) State what is meant by a 'local variable'.

_____ [1]

(ii) Give ONE benefit and ONE drawback of declaring `dataArray` as a local variable in the main program.

Benefit _____

Drawback _____
_____ [2]

6 A program stores data in a 1-dimensional array.

(a) The program needs to search the array for a number that is input by the user.

(i) Describe how a linear search will search the data in the array for a number that has been input.

[5]

(ii) State why you would use a linear search rather than a binary search.

[1]

(b) Describe how an array can be used to store and access data in a stack data structure.

[4]

END OF QUESTION PAPER

ADDITIONAL ANSWER SPACE

If additional space is required, you should use the following lined page(s). The question number(s) must be clearly shown in the margin(s).

[illegible]

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