

ADVANCED GCE 2509

COMPUTING

Systems Software Mechanisms, Machine Architecture, Database Theory and Programming Paradigms

WEDNESDAY 23 JANUARY 2008

Morning

Time: 1 hour 30 minutes

Candidates answer on the question paper.

Additional materials: No additional materials are required

Candidate Forename				Candidate Surname			
Centre Number				Candidate Number			

INSTRUCTIONS TO CANDIDATES

- Write your name in capital letters, your Centre Number and Candidate Number in the boxes above.
- Use blue or black ink. Pencil may be used for graphs and diagrams only.
- Read each question carefully and make sure that you know what you have to do before starting your answer.
- Answer all the questions.
- Do **not** write in the bar codes.
- Do **not** write outside the box bordering each page.
- Write your answer to each question in the space provided.
- Additional answer space is available on the lined pages at the back of this booklet. Answers on these pages must be clearly numbered.

INFORMATION FOR CANDIDATES

- The number of marks for each question is given in brackets [] at the end of each question or part question.
- The total number of marks for this paper is 90 of which 4 marks are allocated to the assessment of the quality of written communication.
- No marks will be awarded for using brand names of software packages or hardware.

FOR EXAMINER'S USE				
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TOTAL				

This document consists of 12 printed pages, 3	3 lined pages an	d 1 blank page.
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Answer all questions.

1		P and Program Q are both ready for the processor. Program P has a higher priority than Q. While processing these programs, interrupts will occur.
	(i)	Explain the term priority.
		[2]
	(ii)	Explain the term interrupt.
		[2]
	(iii)	Describe how the processor will handle these two programs.
		[4]

(a)	Explain the purpose of a compiler.
	[2]
(b)	
	[4]
(c)	Instead of a compiler, an interpreter may be used during program development.
	Explain how errors are handled by using an interpreter.
	[4]

(a)	Des	scribe Von Neumann architecture.
		[3]
(b)	(i)	State three phases of the cycle performed by the processor when running a program.
		1
		2
		3[3]
	(ii)	Explain the term parallel processing.
		[2]
	(iii)	Explain one advantage and one disadvantage of parallel processing.
		Advantage
		Disadvantage
		[4]

4 (a) The following data are to be stored, in the order given, into a binary sort tree.

dog rabbit cat fish turtle mouse

Draw a diagram to show the tree obtained.

[3]

(b) Show the stages of an insertion sort to put the numbers in ascending numerical order. The routine has been started for you.

Instruction Numbers

	5	6	2	9	3	17	1
No change:	5	6	2	9	3	17	1
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[4]

Wh	en developing a program in a high level language, stepwise refinement may be used.
(a)	Explain the term stepwise refinement.
	[2
(b)	Explain why procedures may be used in developing a program.
()	
	[3
(c)	Explain how a stack is used when a procedure is called by a program.
	[4

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6 (a) The following statements may apply to a data description language (DDL), a data manipulation language (DML) or both.

Tick **one** box in each row to show whether the statement applies to DDL, DML or both.

Statement	DDL only	DML only (✓)	Both (√)
It is used with databases.			
It is a high level language.			
It is used to create new tables.			
It can query data.			
It is used to define primary keys.			
It can update existing data.			

(b) Explain two advantages of using a relational database compared with flat files.

Advantage 1

Advantage 2

[4]

(c) A relational database is used to store data in a health centre. Part of the entity-relationship (E-R) diagram is shown.

Sta	ite the type	of relations	nip betwe	en Patien	t and A	Appointme	ent in	the diagrar	n.
Des	scribe the u	se of prima	ry and for	reign keys	in the	Patient a	nd Ap	pointment	tables
		•••••				•••••			
Sta	ate one reas	son why the	E-R diag	ram was r	not giv	en as			
Sta	ite one reas	son why the	E-R diag	ram was r	າot giv	en as			
Sta	ate one reas	son why the		ram was r	not giv	en as Docto	r		
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7	/- \	The all a sure see al.			41-41-41-41-41-41-41-41-41-41-41-41-41-4	:4
1	(a)	The diagram sh	iows a queu	e containing	unee dala	items.

 Mary	Tom	Anu	
\uparrow		\uparrow	
front		rear	

,	• •	_							
(I)	Draw a	diagram	to snow	the queue	wnen ti	ne data	item Jav	/ is added.

[2]

(ii)	Draw a diagram to show the queue when two data items are removed from the original
	queue.

[1]

(b)	(i)	State the main feature of a stack data structure.
		[1]

(ii) An algorithm for adding one new data item to a stack could be

	begin					
	J	if stack_is_f				
			output "Stack full"			
		else begin				
			k_pointer := stack_po	inter + 1		
			ι (stack_pointer) := ne			
		end				
	end					
	Using display	he same sty ing a messag	le, write an algorithm ge of the form "Item re	for removing omoved was".	one data item fro	om a stack and
	•••••					•••••
						[5]
	_					[0]
(i)	State t	ne difference	between static and dy	ynamic data stri	uctures.	
						[1]
						[1]
(ii)	State t	wo advantage	es of using a static da	ta structure.		
	Advant	age 1				
	Advant	age 2				
		J				
				•••••		[2]

(c)

	Some relationships are defined using a declarative language.					
	female (j female (male (or	emma)	{Jackie is female} {Omar is male}			
	male (harry) likes (tom, omar) likes (tom, jackie) likes (jackie, emma) likes (omar, tom) likes (emma, harry)		{Tom likes Omar}			
	Rules fo	r combining these	e are			
	are_frier likes (X,` likes (Y,)					
	is_girlfrie female (likes (Y,)					
	(a) Stat	te why				
(i) ? are_friends (tom, omar) = true						
				[1		
	(ii)	? is_girlfriend (e	mma, harry) = false			
				[1		

(b)	The	user wants to find all values where is_girlfriend (X, tom)
	(i)	State one goal.
		[1]
	(ii)	State one example of instantiation.
		[1]
((iii)	Showing how you obtain your answer, list the value(s), if any, that the user should find where
		is_girlfriend (X, tom)
		[6]

clearly shown.

 	 	•••••

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